

A.A.S. DEGREE IN DIGITAL MUSIC

For a description of the Digital Music Program, see link below.

<https://www.hostos.cuny.edu/Administrative-Offices/Office-of-Academic-Affairs/Departments/Humanities/Programs/Digital-Music/Description>

For more information, see link below.

<https://www.hostos.cuny.edu/Hostos/media/Office-of-Academic-Affairs/Academic-Advisement/Digital-Music-AAS-10-01-2019.pdf>

SKILLS

Communication skills: Must be able to communicate with supervisors and coworkers to ensure that clients' needs are met and that equipment is set up properly.

Computer skills: Must have computer skills since they use computer systems to program equipment and edit audio and video recordings.

Manual dexterity: Should be able to set up audio and visual equipment and cables, which requires a steady hand and good hand-eye coordination.

Problem-solving skills: Must be able to recognize equipment problems and propose possible solutions to them. Employers typically desire applicants with a variety of skills, who are able to set up equipment, maintain the equipment, and troubleshoot and solve any problems.

PAY

\$45,510 in May 2019

The median annual wage for broadcast and sound engineering technicians was \$45,510 in May 2019.

SAMPLE JOB TITLES

Some related job titles include: Sound Engineering Technicians, Broadcast Technicians, Audio and Video Equipment Technicians

Job Outlook

8% Growth

Overall employment of broadcast and sound engineering technicians is projected to grow 8 percent from 2018 to 2028, faster than the average for all occupations.

Bureau of Labor Statistics, U.S. Department of Labor, *Occupational Outlook Handbook*, Broadcast and Sound Engineering Technicians, on the Internet at <https://www.bls.gov/ooh/media-and-communication/broadcast-and-sound-engineering-technicians.htm> (visited August 08, 2020).

RESOURCES

<https://www.bls.gov/ooh/>

<http://hostos.cuny.edu/Administrative-Offices/Career-Services-Office>

<https://access.vault.com/career-insider-login.aspx?aid=148711>

<https://hostos-csm.symplicity.com/>